

DALEK EMPIRE PREVIEW ARMY LIST

The Dalek Empire is a huge collection of conquered worlds, controlled by the Golden Emperor. A Dalek army consists almost entirely of Warrior Daleks, supported by Dalek variants, the best known of which is Heavy Weapons Dalek. The most likely variant to be met is the Hoverbout, but there are also Striders, Spider Daleks, Marine Daleks, and possibly others too.

Daleks also make use of their conquered subjects. Mostly this is as a slave labour force. However, they will also use them as an auxiliary fighting force, such as Dalek troopers, or Robo-men.

Dalek Troopers are duplicates of humans which have been created to serve the Daleks. Only the best humans are used, and accompany Dalek forces.

Robo-men are cheap cannon fodder, generally gleaned from the world being attacked, and either abandoned or destroyed upon completion of the task they were created for.

Ogrons are (non too bright) mercenaries, hired by Daleks, for tasks that don't require too much initiative, but greater independence than either Robo-men or Troopers are capable of.

While Dalek stories have never been strong on 'continuity', it should be remembered that they take place over an immense period of time. The invasion of Earth took place in the 22nd century; the Dalek Master Plan was in the 40th!

Special Rules

Dalek Armies are subject to the 'Armoured Company Morale' rules from the Imperial Guard Armoured Company Army List. However, they are not subject to the 'Infantry Support' rule.

Notes

Generally speaking WH40K doesn't allow you to stray from their Army Lists. In design, this army list is virtually a subset of the Imperial Guard Armoured Company Army List, with vehicles (Daleks) designed using the Vehicle Design Rules. I have taken as few liberties as possible.

HEADQUARTERS

Leader

	Points/Model	BS	Front	Side	Rear	Speed
Black or Gold Dalek	155	4	12	11	11	12"
Unit size:	One Dalek					
Vehicle type:	Tank		Range	Str	AP	Type
Weapon:	Dalek blaster		24"	7	2	Rapid Fire
			template	4	5	Assault1

Notes: The Leader is equipped with a Targeter and a comm-link.

Special Rules

No Retreat, No Surrender: All Daleks who can see, or can be seen by the Leader can ignore the effects of losing 50% of the Army's Daleks

0 - 1 Under-Leader

	Points/Model	BS	Front	Side	Rear	Speed
Red or Black Dalek	105	4	12	11	11	12"
Unit size:	One Dalek					
Vehicle type:	Tank		Range	Str	AP	Type
Weapon:	Dalek blaster		24"	7	2	Rapid Fire
			template	4	5	Assault1

Notes: The Under-Leader is equipped with a Targeter and a comm-link.

Special Rules

No Retreat, No Surrender: All Daleks who can see, or can be seen by the Under-Leader can ignore the effects of losing 50% of the Army's Daleks

Dalek Troopers

	Points/Model	WS	BS	S	T	W	I	A	Ld	Sv
Dalek Troopers	12	3	4	3	3	1	3	1	8	4+
Veteran Sergeant	22	3	4	3	3	1	3	1	8	4+

Unit Size: The squad consists of one Veteran Sergeant and nine Dalek Troopers.

Weapons: Hellgun and frag grenades. Any model may exchange his hellgun for a hellpistol and close combat weapon at no extra cost. All models have carapace armour and targeters.

Hellgun		24"		3		5		Rapid Fire
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Options: The squad may be equipped with Krak grenades for an additional +20 points. One model may carry a comm-link at +5 points.

Supervision: Unless using one of the special rules below the squad must be accompanied by a Dalek, at an additional cost of 90 points, and remain within 12" of it. Should this Dalek be destroyed, the squad must take a morale test. It must take a further test each turn until another Dalek (either a Leader, Under-Leader, or detached from a patrol takes over and comes within 12").

Special Rules

Infiltrators: Dalek Troopers are trained to work their way into a forward position on the battlefield. This means that they may set up using the Infiltrators rule, but only if the mission allows for Infiltrators to be used. If not then they must set up as normal. Dalek Troopers that are supervised by a Dalek may not infiltrate.

TROOPS

Dalek Patrol

	Points/Model	BS	Front	Side	Rear	Speed
Blue or Grey Dalek	90	3	11	11	11	12"
Unit size:	One to three Daleks					
Vehicle type:	Tank		Range	Str	AP	Type
Weapon:	Dalek blaster		24"	7	2	Rapid Fire
			template	4	5	Assault1

Special Rules

Patrol Formation: Dalek Hoverbout patrols operate as a vehicle unit, as described on page 73 of the Warhammer 40K rulebook. However they only need to be within 4" of each other after they have moved, rather than 2" as is normally the case.

FAST ATTACK

Dalek Hoverbout Patrol

	Points/Model	BS	Front	Side	Rear	Speed
Blue or Grey Dalek	115	3	11	11	11	24"
Unit size:	One to three Daleks					
Vehicle Type	Skimmer		Range	Str	AP	Type
Weapon:	Dalek blaster		24"	7	2	Rapid Fire
			template	4	5	Assault1

Special Rules

Patrol Formation: Dalek Hoverbout patrols operate as a vehicle unit, as described on page 73 of the Warhammer 40K rulebook. However they only need to be within 4" of each other after they have moved, rather than 2" as is normally the case.

HEAVY SUPPORT

Special Weapon Daleks

	Points/Model	BS	Front	Side	Rear	Speed	
Abomination Dalek	100	3	11	11	11	12"	with Dalek Cannon
Dark Dimension Dalek	140	4	11	11	11	12"	With 2 Las-cannon
Strider Dalek	200	3	12	12	11	12"	2 Las-cannon & 2 multi-lasers
Unit size:	One to three Daleks (Can include 'normal' Daleks)						
Vehicle Type	Tank		Range	Str	AP	Type	
Weapon:	Dalek blaster		24"	7	2	Rapid Fire	
			template	4	5	Assault1	
	Dalek Cannon		36"	7	2	Heavy 1 Blast	
	Las-cannon		48"	9	1	Heavy 1	
	Multi-Laser		36"	6	6	Heavy 3	

Special Rules

Patrol Formation: Dalek Special Weapon patrols operate as a vehicle unit, as described on page 73 of the Warhammer 40K rulebook. However they only need to be within 4" of each other after they have moved, rather than 2" as is normally the case.

Weapon Summary	Dalek Blaster	24"	7	2	Rapid Fire
		template	4	5	Assault1
	Dalek Cannon	36"	7	2	Heavy 1 Blast
	Las-cannon	48"	9	1	Heavy 1
	Multi -Laser	36"	6	6	Heavy 3
	Hellgun	24"	3	5	Rapid Fire

Figure Availability:

My own figures are from the plastic boxed set of 20 Daleks and 20 Cybermen, in the 'small' 25mm size from Citadel Miniatures. These haven't been around for a few years now, but you may see them turn up at a Bring and Buy, or perhaps from a second-hand dealer. The heavy weapons Dalek has been modified using plastic and miliput. On my to-do list is a new Dalek based on a 'Dark Dimension' image pulled from the InterNet, armed with what I'm sure look like two Las-cannons!

My Dalek Troopers are GZG Japanese soldiers, because of the distinctive helmet shape. I stuck a pin in this to act as the eye-piece, and pin-heads round the sides to act as sensor globes.

My Ogrons are GZG's Kravak soldiers, although I haven't got round to painting them yet, nor have I got any Robo-men yet.

The Hoverbouts are based on the TV21 comic from the Sixties. They also appeared in the Dalek books of the same period, at least one Doctor Who comic, 'Absolom Daak Dalek Killer' and the documentary 'Thirty years in the Tardis'. Mine are scratch-buit from plastic and miliput.

Harlequin (now Black Tree) produced metal Daleks in 'large' 30mm scale, along with an enormous range of Doctor Who figures, until quite recently. This range included Robo-men, Dalek Troopers, and Ogrons.

Imperial Guard or similar could no doubt pinch-hit for Troopers and Robo-men, with Orks acting as Ogrons.

Reference:

Doctor Who TV series.

TV21 comic (the Dalek strip was reprinted in it's entirety in 1994 as 'The Dalek Chronicles').

The Dalek Books (from the 1960's)

The War of the Daleks. An original novel by John Peel.